

Real or not? If not, what is is like?	Culture(s):
Customs & Habits	Religion:
Employment:	Transportation:
Communication:	Ethnicity & Race
Technology:	Currency:

Political Structure:	Societal Structure:
Cultural Changes:	Speech Patterns:
Relationships:	Quirks:
Home Life:	Magical Objects:
Magical Creatures:	Setting:

Laws & Regulations:	Building Construction:	
Magic - The Rules of the Game:		
Anything Else We Need to Know:		
Anything lise we need to know.		